

Anuj Patil

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Objective:

Seeking a position as a Senior Technical Director/Supervisor in a studio that creates exciting and challenging projects.

Education:

'Diploma in 3D Animation and Visual Effects', Vancouver Film School.

Graduated with Honors.

'Diploma in Advanced Computer Arts', Grade A Graduate

Primarily an R & D institution involved in the design, development and deployment of graphics at The National Multimedia Resource Centre (NMRC) of C-DAC, The Department of Information Technology, Government of India.

'Professional Diploma in Web Engineering', Arena Multimedia

Obtained grade of Credit Multimedia training division of Aptech Ltd. certified my Macromedia and Adobe.

'Bachelor's in Commerce' with Business Entrepreneurship, Banking and Finance, University of Pune.

One of the top ranking Universities for Higher Education Certified by the Bureau of Universities and Ministry of Human Resources Development (India)

Qualifications:

I have over 10 years of VFX production experience with a 'Gemini Award Nomination' for Episodic Television, 'Seagate Technical Award Nomination' Best Visual Effects on Commercials and Feature Film. I began my career in high end commercial films as a Digital Effects Artist. I advanced from working as a Digital Artist to being a Visual Effects Supervisor/Senior Digital Artist heading VFX productions on commercials for Global brands like TATA, Pepsi, Adidas, Panasonic, Coke, Samsung, Lakme, etc.

I have been working on award winning productions in South East Asia and North America. I continue to seek out more Episodic Television and Feature Film work in Greater Los Angeles Area as a Senior Visual Effects Feature Composer/Supervisor, Technical Director. I consistently strive to learn new skills and improve on the skills I have. I am interested in artistic and technically challenging projects which involve extensive problem solving. Presently, I am contributing to the creative film community here in North America.

My responsibilities as a Senior Technical Director/ Supervisor include the following:

- Quality and artistic supervision of lighting and compositing with input from key creative's.

- To determine the need and extent of mattes, paintings, effects and shaders for digitally composited shots.
- To Participate as a supervising team member in determining various design solutions and efficiency improvements, and provide artistic feedback on a shot and sequence level to other team members of the production.
- Implementing technical solutions to solve complex creative challenges.
- Ability to teach/mentor coworkers and assume leadership roles.
- A strong understanding of pre-production and production setup in order to provide on set supervision for visual effects.
- A critical eye and deep thinker in color and light theory.

Specialties:

In depth working knowledge of the following software's:

Foundry (D2) Nuke(2D and Stereo), SPI's Katana Arnold and Prman(2D &Stereo), Adobe Photoshop & After Effects, Imagineer Systems Mokey, Monet & Motor, Autodesk Maya, 3DS max and some XSI, Splutterfish Brazil 'Rio' Rendering System and Chaos Group Vray. I am equally at home working on Mac, Windows, or UNIX based systems.

Honors and Awards:

- *Nominated for Best Visual Effects at the '21st Annual Gemini Awards'.(Canadian Emmy's)
- *Active Member of the 'Visual Effects Society' (VES) Los Angeles.
- *Voting Member of the Academy of 'Canadian Cinema and Television'
- *Nomination for Best Visual Effects on Commercials at the 4th Seagate Technical Awards South East Asia.
- *Supervised the visualization on "The Baromatz" winner of Animex 2006 Film Festival for Best Visualization (UK)
- *Visual Effects on "Water" nominated for best film at the Bogen Imaging Film and Video Contest 2006 (USA)
- *Visual Effects on "Number 6" winner of the 'Blood Guts and Gore Film Festival 2005' (Canada) and screened at the 'Bellingham Film Festival 2005. (USA)

Employment:

- **April 2009 – Present :**
Sony Pictures Imageworks: Senior Technical Director
 Feature:
 Green Lantern: Senior Compositor / Technical Director
 2012 : Senior Technical Director /Compositor
 Cats and Dogs 2 : Senior Compositor /Technical Director
- **August 2008 – Present :**
 Currently I have finished Contract and Freelance work as a Lead **Compositor/Supervisor**

Television:

Zoic Studios & Lux Visual Effects

Fringe: Lead Composer
Eureka Se 3: Lead Composer

Lux Visual Effects

Insight Film Studios
Cine Tel Films

Feature:

SciFi Channel: Movie of the week (2009)

Troglodyte (Sea Beast): Lead Composer/Supervisor
Wyvern: Lead Composer/Supervisor

Kaare Andrews Productions in association with Bravo!Fact

Feature:

Dream Princess: (Working title) **Visual Effects Supervisor**

- **March 2008 – August 2008:**

Visual Effects Supervising Consultant: The Wentworth Film Group

Feature:

Hells Tomb: Movie of the week

- **Dec 2007 – Feb 2008**

CIS Vancouver (Deluxe-Rainmaker)

Feature:

Speed Racer- 2008 (Lead Composer)

Tropic Thunder- 2008 (Senior Composer)

- **Sep 2007 - Dec 2007**

Spin West Visual Effects.

Feature: -Senior Composer

Outlander- 2008

- **Mar 2007 - Sep 2007**

Atmosphere Feature Effects Inc.

Feature: Senior Composer

Snow Buddies- 2008
The Forbidden Kingdom – 2008

Television:

Battlestar Galactica -Senior Composer
Stargate Atlantis - Lead Composer
Painkiller Jane - Senior Composer
Flash Gordan - Senior Composer
The 4400 - Senior Composer

- **Mar 2007 - Sep 2007**

Visual Effects Supervisor: Infinity Films

Feature:

Creep: (Working title 'Cage' Trailer)

- **Oct 2004 - Feb 2007**

Image Engine Design. Inc (Feature Effects Div)

Feature:

Mr. Magorium's Wonder Emporium -2007
Blades of Glory -2007
White Noise 2 -2007
Slither -2006

Television:

Stargate SG1- Senior Composer
Stargate Atlantis- Senior Composer
Three Moons over Milford- Senior Lead Composer
Kingdom Hospital: Composer
Dead Like Me: Composer
Painkiller Jane - Composer
BC Holdem Poker- Lead Composer/Digital Effects Artist

- **Jan 2002- Feb 2004**

Senior Digital Artist feature film division at Mirage Studios.

Feature:

Reucentro el com destino : Lead Composer/Supervisor

- **Jan 2000- Dec 2002**

Digital Effects Artist at Eagle 3D a Division of Eagle Video Films

References:

Available upon request.

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